Applied inductive learning - Lecture 4

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Find slides: http://montefiore.ulg.ac.be/~lwh/AIA/

Batch-mode Supervised Learning

Nearest neighbor and kernel-based methods Properties of the NN method Refinements of the NN method

Relation between tree-based and kernel-based methods

Relation between kernel-based and linear methods

Batch-mode Supervised Learning

(Notations)

- ▶ Objects (or observations): $LS = \{o_1, ..., o_N\}$
- ▶ Attribute vector: $\mathbf{a}^i = (a_1(o_i), \dots, a_n(o_i))^T$, $\forall i = 1, \dots, N$.
- ▶ Outputs: $y^i = y(o_i)$ or $c^i = c(o_i)$, $\forall i = 1,..., N$.
- ▶ LS Table

0	$a_1(o)$	$a_2(o)$		$a_n(o)$	y(o)
1	a_1^1	a_2^1		a_n^1	y^1
2	a_1^2	a_{2}^{2}		a_n^2	y^2
:	:	:	÷	÷	:
Ν	a_1^N	a_2^N		a_n^N	y^N

Nearest neighbor methods

Intuition: similar objects should have similar output values.

- ▶ NB: all inputs are numerical scalars
- ▶ Define distance measure in the input space:

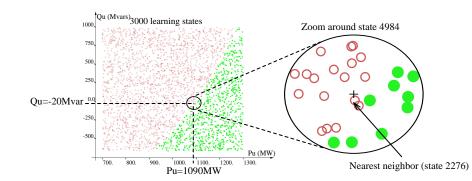
$$d_{a}(o,o') = (\mathbf{a}(o) - \mathbf{a}(o'))^{T}(\mathbf{a}(o) - \mathbf{a}(o')) = \sum_{i=1}^{n} (a_{i}(o) - a_{i}(o'))^{2}$$

Nearest neighbor:

$$\mathit{NN}_a(o, \mathit{LS}) = \arg\min_{o' \in \mathit{LS}} d_a(o, o')$$

Extrapolate output from nearest neighbor:

$$\hat{y}_{NN}(o) = y(NN_a(o, LS))$$



Properties of the NN method

Computational

- ▶ Training: storage of the LS $(n \times N)$
- ► Testing: *N* distance computations ⇒ *N* × *n* computations

Accuracy

- Asymptotically $(N \to \infty)$: suboptimal (except if problem is deterministic)
- ➤ Strong dependence on choice of attributes

 ⇒ weighting of attributes

$$d_a^{\mathbf{w}}(o,o') = \sum_{i=1}^n \mathbf{w}_i (a_i(o) - a_i(o'))^2$$

or attribute selection...

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Refinements of the NN method

1. The k-NN method:

▶ Instead of using only the nearest neighbor, one uses the *k* (a number to be determined) nearest neighbors:

$$kNN_a(o, LS) = First(k, Sort(LS, d_a(o, \cdot)))$$

Extrapolate from *k* nearest neighbors, e.g. for regression

$$\hat{y}_{kNN}(o) = k^{-1} \sum_{o' \in kNN_a(o, LS)} y(o')$$

and majority class for classification.

- k allows to control overfitting (like pruning of trees).
- ▶ Asymptotically $(N \to \infty)$: $k(N) \to \infty$ and $\frac{k(N)}{N} \to 0 \Rightarrow$ optimal method (minimum error)

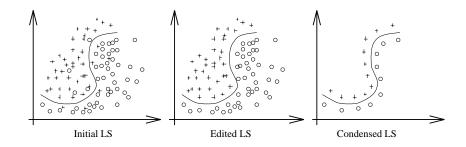
Refinements of the NN method

- 2. Condensing and editing of the *LS*:
 - Condensing: remove 'useless' objects LS
 - ► Editing: remove 'outliers' from *LS*
 - Apply first editing then condensing (see notes)
- 3. Automatic tuning of the weight vector w...
- 4. Parzen windows and/or kernel methods:

$$\hat{y}_K(o) = \sum_{o' \in LS} y(o')K(o, o')$$

where K(o, o') is a measure of similarity

Nearest neighbor, editing and condensing



Relation between tree-based and kernel-based methods

Kernel defined by a regression tree:

- ▶ Let \mathcal{L}_i , $i = 1, ..., |\mathcal{T}|$ denote the leaves of \mathcal{T} .
- ▶ Let N_i denote the number of objects in the sub-LS of \mathcal{L}_i .
- Let $K_T(o, o')$ be equal to N_i^{-1} if o and o' reach same leaf \mathcal{L}_i , and 0 otherwise.
- ▶ Then the approximation of the regression tree may be written as

$$\hat{y}_{\mathcal{T}}(o) = \sum_{o' \in LS} y(o') K_{\mathcal{T}}(o, o').$$

Scalar product representation of tree kernels

Kernel defined by a regression tree:

- ▶ Let \mathcal{L}_i , $i = 1, ..., |\mathcal{T}|$ denote the leaves of \mathcal{T} .
- ▶ Let N_i denote the number of objects in the sub-LS of \mathcal{L}_i .
- ▶ For each leaf, define a function attribute $a_{\mathcal{L}_i}(o)$ by $a_{\mathcal{L}_i}(o) = N_i^{-1/2}$ if o reaches \mathcal{L}_i , and zero otherwise.
- ▶ Let $\mathbf{a}_{\mathcal{T}}(o) = (a_{\mathcal{L}_1}(o), \dots, a_{\mathcal{L}_{|\mathcal{T}|}}(o))^T$
- Then we have that

$$K_{\mathcal{T}}(o,o') = \mathbf{a}_{\mathcal{T}}^{T}(o)\mathbf{a}_{\mathcal{T}}(o')$$

and

$$\hat{y}_{\mathcal{T}}(o) = \sum_{o' \in IS} y(o') \mathbf{a}_{\mathcal{T}}^{T}(o) \mathbf{a}_{\mathcal{T}}(o').$$



Relation between kernel-based and linear methods

Let us consider a two-class classification problem, and define y(o) = 1 if $c(o) = c_1$ and y(o) = -1 if $c(o) = c_2$.

Let us construct a simple classifier:

- ► Center of class 1: $\mathbf{c}_+ = N_+^{-1} \sum_{o' \in LS_+} \mathbf{a}(o')$
- ► Center of class 2: $\mathbf{c}_- = N_-^{-1} \sum_{o' \in LS_-} \mathbf{a}(o')$
- ▶ Classifier: $\hat{y}(o) = 1$ if $d(\mathbf{c}_+, \mathbf{a}(o)) < d(\mathbf{c}_-, \mathbf{a}(o))$.
- ▶ Define $\mathbf{c} = \frac{\mathbf{c}_+ + \mathbf{c}_-}{2}$ and $\Delta \mathbf{c} = \mathbf{c}_+ \mathbf{c}_-$
- ▶ With these notations we have $\hat{y}(o) = sgn((\mathbf{a}(o) \mathbf{c})^T \Delta \mathbf{c})$
- In other words:

$$\hat{y}(o) = sgn\left(N_{+}^{-1}\sum_{o' \in LS_{+}} \mathbf{a}^{T}(o')\mathbf{a}(o) - N_{-}^{-1}\sum_{o' \in LS_{-}} \mathbf{a}^{T}(o')\mathbf{a}(o) + \mathbf{b}\right)$$

where
$$b = \frac{1}{2}(||\mathbf{c}_{-}||^2 - ||\mathbf{c}_{+}||^2)$$

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