## Applied inductive learning - Lecture 2

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#### Montefiore - Liège - September 26, 2005

Find slides: http://montefiore.ulg.ac.be/~lwh/AIA/

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### Problem definition

Given a learning sample (LS) of input/output pairs, build a model (i.e. an algorithm, or a rule) to compute outputs as a function of inputs.

- Inputs are described by a set of attributes
- Model must match input/output pairs of LS
- Model must also predict correctly outputs for unseen inputs (test sample)
- General questions
  - Interpretability
  - Accuracy
  - Computational complexity

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- Growing
- Scoring candidate splits (or tests)
- Pruning
- Demo
- Regression trees

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Top down induction of decision trees

- Start with root node (i.e. top-node)
- Use complete learning sample
- Treat attributes one by one
  - Compute score for each split
  - Determine best split (highest score)
- Determine best attribute and split (highest score)
- Split learning sample
- Proceed in the same way with the two subsamples
- Stop procedure when subset is "pure"

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## Scoring a split based on a sample S

- Entropy estimate (Shannon):  $H_C(S) = -\sum_c \frac{N_c(S)}{N(S)} \log_2 \frac{N_c(S)}{N(S)}$
- Entropy reduction by a split (Example)

Set	Nı	Ns	Ν	H <sub>C</sub>
$S_1: PU > 945.76$		21	52	0.973
<i>S</i> <sub>2</sub> : <i>PU</i> ≤ 945.76	0	48	48	0.000
$S = S_1 \cup S_2$	31	69	100	0.893

Information Gain of split

$$I_{C}^{T}(S) = H_{C}(S) - \frac{N_{1}(S)}{N(S)}H_{C}(S_{1}) - \frac{N_{2}(S)}{N(S)}H_{C}(S_{2})$$

Here:  $I = 0.893 - 0.52 \times 0.973 - 0.48 \times 0.000 = 0.387$ 

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- Entropy estimate (Shannon): H<sub>C</sub>(S) = ...
- ► Split entropy:  $H_T(S) = -\frac{N_1(S)}{N(S)} \log_2 \frac{N_1(S)}{N(S)} \frac{N_1(S)}{N(S)} \log_2 \frac{N_1(S)}{N(S)}$
- Information Gain of split  $I_C^T(S) = \dots$

SCORE: 
$$C_C^T(S) = \frac{2I_c^T(S)}{H_C(S) + H_T(S)}$$

NB: This score measure is a normalized version of the information gain, i.e.  $C_C^T(S) \in [0; 1]$ 

# Total information quantity, complexity, quality

- Tree complexity: C(T) = #testnodes
- Denote by  $i = 1, \dots, C(\mathcal{T})$  the test nodes of the tree  $\mathcal{T}$
- ▶ Denote by S<sub>i</sub> and T<sub>i</sub> the learning sample and test at node i, and let N<sub>i</sub> = #S<sub>i</sub>
- ► Denote by *N* the size of the complete learning sample *LS*
- ▶ Information provided by a tree:  $I_C^T = \sum_{i=1}^{C(T)} \frac{N_i}{N} I_C^{T_i}(S_i)$

Tree quality: 
$$Q(\mathcal{T}, LS) = NI_{C}^{\mathcal{T}} - \beta C(\mathcal{T}), \ \beta \geq 0.$$

The quality measure is used for tree pruning (both pre- and post-pruning); see notes.

- Let a(T) denote the attribute used by the test T.
- ▶ Information provided by attribute *a* in tree *T* :

$$I_{C}^{a} = \sum_{i=1}^{C(T)} 1(a(T_{i}) = a) \frac{N_{i}}{N} I_{C}^{T_{i}}(S_{i})$$

► NB: 
$$I_C^T = \sum_{att} I_C^{att}$$
  
Importance of attribute:  $Imp(a) = \frac{I_C^a}{I_C^2}$ .

The more important attributes are those which lead to high scores at nodes which have a large number of samples.

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Why to prune trees ?

- To avoid overfitting
- To simplify interpretation, use

How to prune trees ?

- Early stopping using hypothesis test
- Post-pruning using cross-validation sample

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Same principle Entropy is replaced by the variance of the output variable y:  $Var_Y(S) = N(S)^{-1} \sum_{o \in S} (y(o) - \mu_Y(S))^2$ 

with  $\mu_Y(S) = N(S)^{-1} \sum_{o \in S} y(o)$ 

$$\Delta Var_Y^T(S) = Var_Y(S) - \frac{N_1(S)}{N(S)} Var_Y(S_1) - \frac{N_2(S)}{N(S)} Var_Y(S_2)$$
  
Score: 
$$\frac{\Delta Var_Y^T(S)}{Var_Y(S)}$$

Quality measure and attribute importances are derived in the same way as in classification.

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- Screen chapters 1 and 2, and read Chapter 5 of course notes
- Create PEPITo project from omib.jdb file provided (see web page).
- ▶ Play with PEPITo using OMIB database.

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