# Introduction to intelligent robotics

Introduction

# Organisation

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Project: nvecoven@uliege.be

#### Website:

http://renaud-detry.net/teaching/info0948/

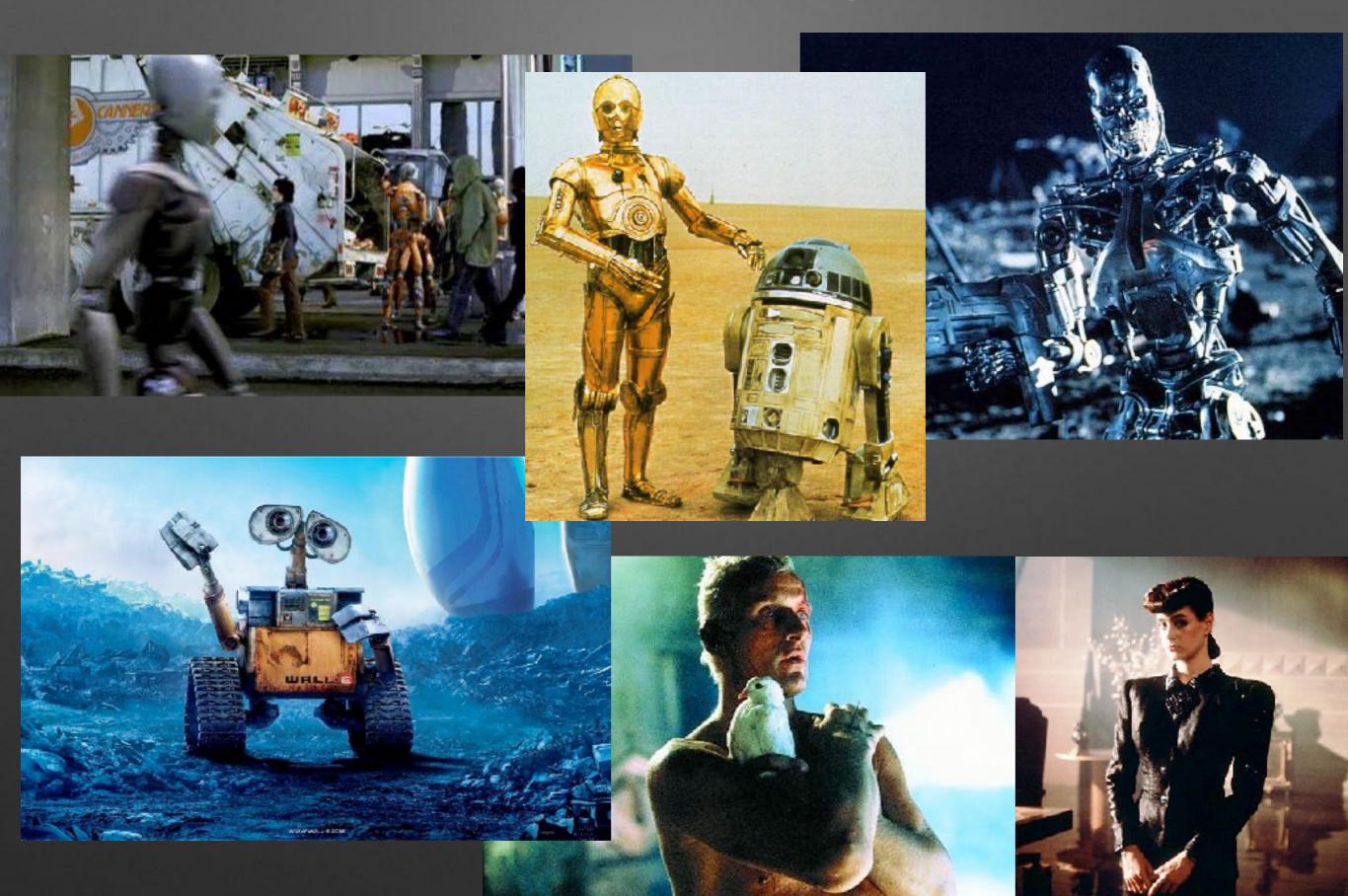
http://montefiore.ulg.ac.be/~nvecoven/ir/ir.html

Login: student / Password: asimov

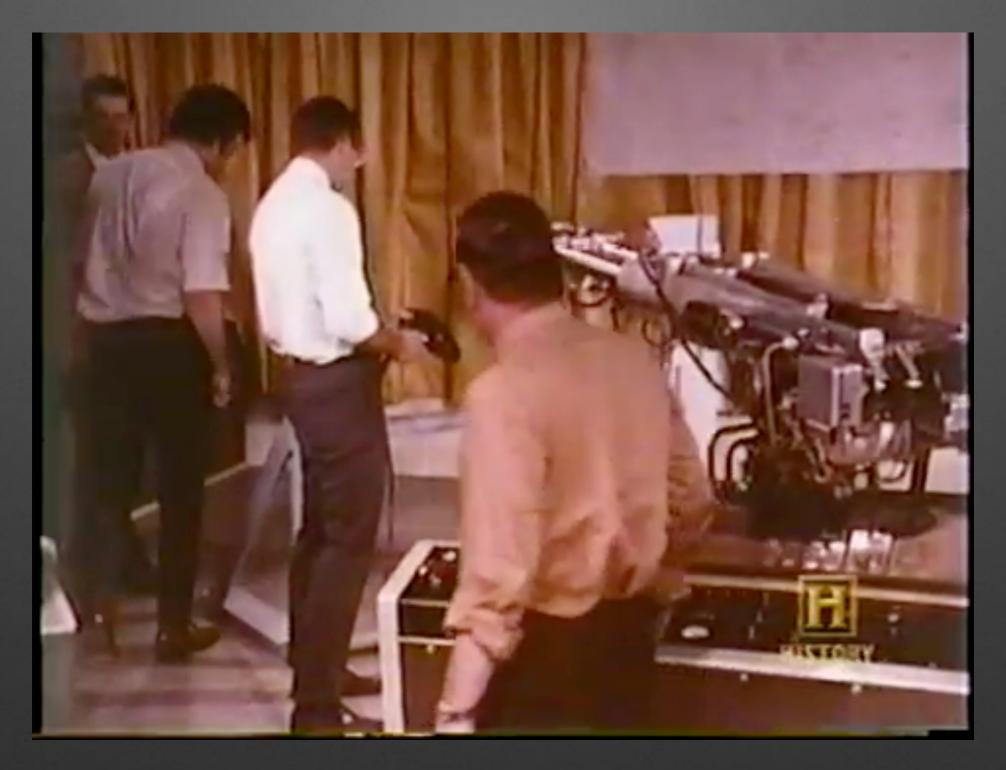
# Today's plan

- Evolution of robotics
- What is missing?
- Poses and 3D representations (after break)

## Robots in our imagination



#### The first robot in history



https://www.youtube.com/watch?v=eAb6cB-gklY

## Robots nowadays

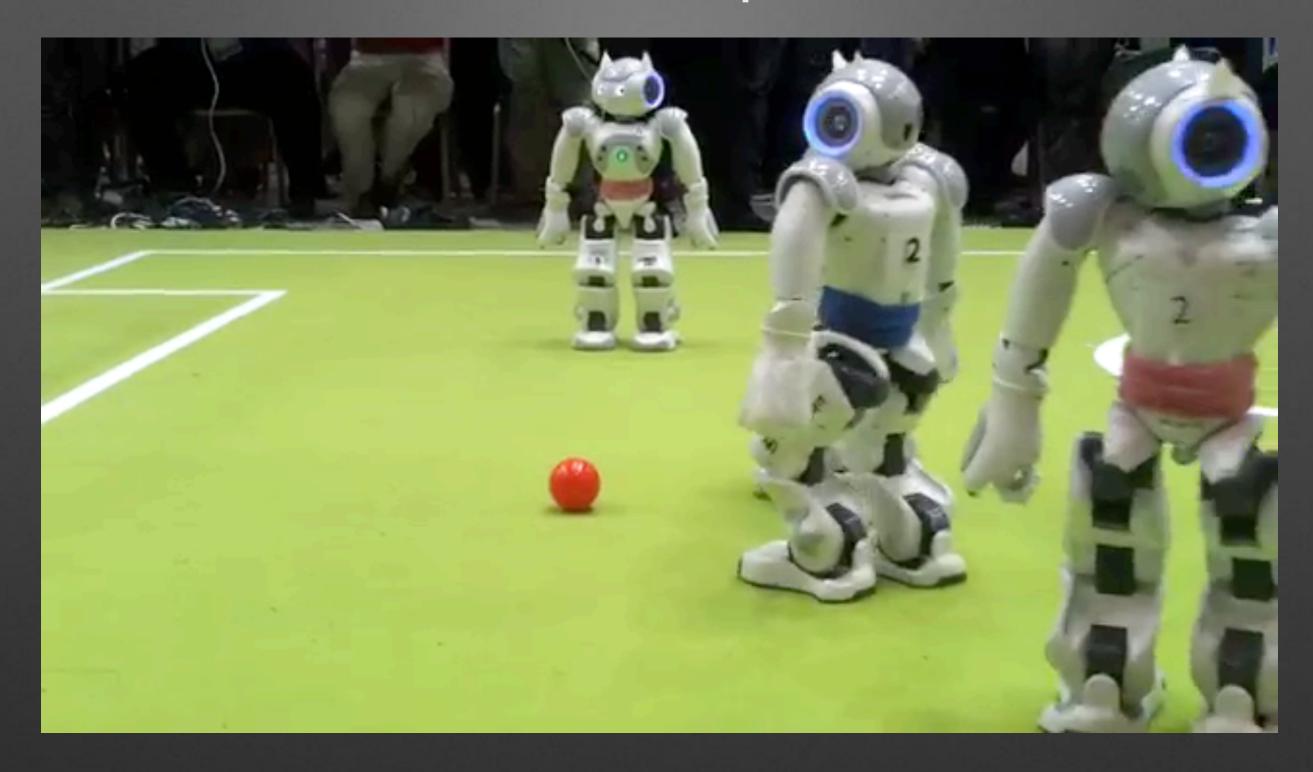




ASIMO



## RoboCup



We have the technology to **build** humanoid robots. Why don't we see more of them in our everyday life?

Mainly, because to date, we do not have a generic way of creating motor skills. Motor skills need to be learned by the robot.

## Table tennis learned by RL





#### Contents

**Basics**: SE(3) geometry, sensors, actuators, controllers, kinematics.

**Mobile robots**: Locomotion, localization, navigation, SLAM.

Arms and grippers: Reaching, grasping, grasp learning.

**Computer Vision**: Feature extraction (Edge, Harris), Fitting (Ransac, Hough), Tracking (Kalman, Nonparametric), Object recognition (PCA, probabilistic model)

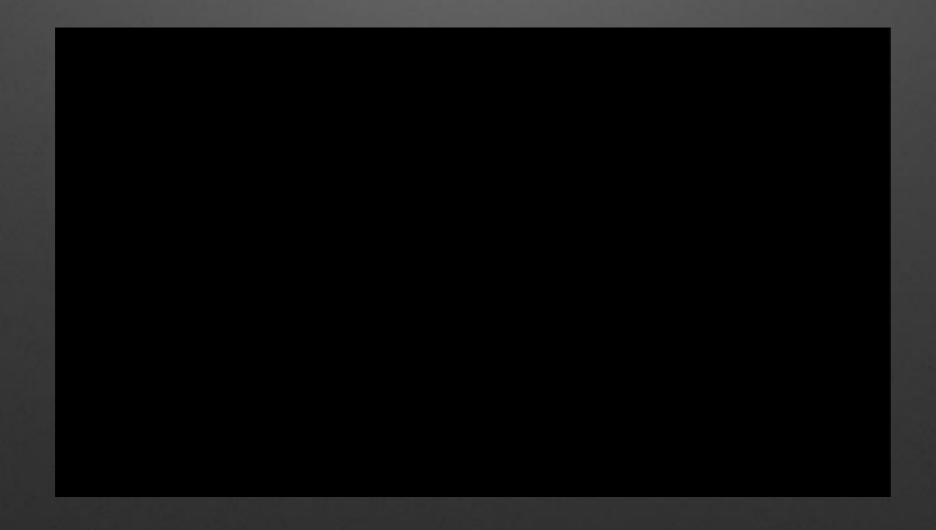
#### Objectives

At the end of the course, you will be able to solve the following problems:

- 1. Extract information from video streams.
- 2. Infer a useful behavior from sensory data (navigation and grasping)
- 3. Generate a set of robot commands that implement the desired behaviour

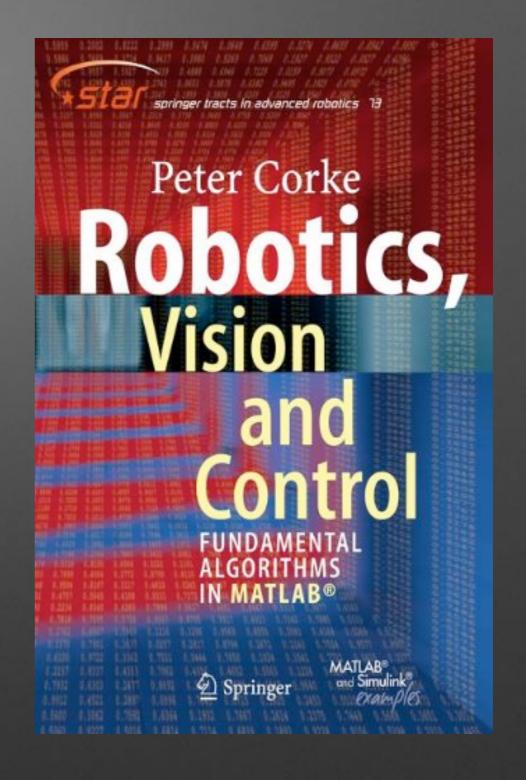
You will program a robotic agent that processes images, plans a task based on the image data, and executes a set of motor commands that complete the task.

The robot will be simulated in the V-REP simulator.



#### Book

The course is based on the book Robotics, Vision and Control: Fundamental Algorithms in MATLAB, by Peter Corke, published by Springer in 2011.



http://www.petercorke.com/RVC/

#### No Exam!

## Group Project:

- Presentation 1:25%
- Presentation 2: 75%

## Plan

**BREAK?**